## Design a DAC $\sin x / x$ Corrector

This post provides a Matlab function that designs linear-phase FIR $\sin x / x$ correctors. It includes a table of fixed-point $\sin x / x$ corrector coefficients for different DAC frequency ranges.

A $\sin x / x$ corrector is a digital (or analog) filter used to compensate for the $\sin x / x$ roll-off inherent in the digital to analog conversion process. In DSP math, we treat the digital signal applied to the DAC is a sequence of impulses. These are converted by the DAC into contiguous pulses of length $T_{s}$, where $T_{s}$ is the DAC sample time. The result is that the frequency response of the DAC is not flat; it is rather the Fourier transform of a pulse of length $\mathrm{T}_{\mathrm{s}}[1,2]$ :

$$
H(f)=T_{s} \frac{\sin \left(\pi f T_{s}\right)}{\pi f T_{s}}
$$

$H(f)$ is called the $\sin x / x$ or sinc function. The $d B$ magnitude of $H(f)$ is plotted at the top of Figure 1, were we have ignored the scale factor $T_{s}$. The usable range of the DAC output spectrum is normally limited to frequencies less than $f_{s} / 2$. As shown in the middle plot of Figure 1, the sinc function rolls off about 3.9 dB over 0 to $f_{s} / 2$.

Whether compensation of the sinc roll-off is used depends on the particular application. If compensation is required, we need a function with response that is the inverse of the sinc, as shown in the bottom plot in Figure 1. We'll call this the goal response. Note that the corrector response need only match the goal response up to the maximum frequency in the DAC spectrum. It is helpful if the maximum frequency is not too close to $\mathrm{f}_{\mathrm{s}} / 2$-- this eases the requirements on the corrector and DAC reconstruction filter. The DAC reconstruction filter is an analog lowpass filter that attenuates the images of the sampled output of the DAC.

In a DSP system, the $\sin x / x$ corrector is typically placed just before the DAC input, as shown in Figure 2.


Figure 1. Top: sinc function dB -magnitude response, $\mathrm{f}=0$ to $3 \mathrm{f}_{\mathrm{s}}$.
Middle: sinc function dB-magnitude response, $f=0$ to $f_{s} / 2$.
Bottom: Inverse sinc response, $f=0$ to $f_{s} / 2$.


Figure 2. $\sin \mathrm{x} / \mathrm{x}$ corrector in a DSP system.

The $\sin x / x$ corrector Matlab function is provided in the Appendix. The function call is:

```
b= sinc_corr(ntaps,fmax,fs), where
    ntaps = desired number of taps
    fmax = maximum frequency of DAC output signal, Hz ( fmax <.499*f
    fs = DAC sample frequency, Hz
    b = vector of sin}x/x\mathrm{ corrector coefficients
```

For best results, ntaps should be odd.

## Example 1

Let's design a corrector with ntaps $=5$ and $\mathrm{fmax}=0.3^{*} \mathrm{f}_{\mathrm{s}}$. The Matlab commands are:

```
ntaps= 5;
fmax= 0.3;
fs= 1;
b= sinc_corr(ntaps,fmax,fs)
```

The output is:

$$
\mathrm{b}=0.0104 \quad-0.0765 \quad 1.1331 \quad-0.0765 \quad 0.0104
$$

The frequency response of these coefficients is plotted in the top of Figure 3, along with the goal response (see Appendix for the code that computes the responses). The vertical red line is at $\mathrm{f}=\mathrm{fmax}$. The overall response of the DAC plus $\sin x / x$ corrector is shown in the bottom of Figure 3 . The ripple of the overall response is less than $+/-.015 \mathrm{~dB}$.

Note that the gain of the $\sin x / x$ corrector is $1.164=1.32 \mathrm{~dB}$ at $\mathrm{f}=\mathrm{fmax}$. Thus, at the corrector input, the peak-to-peak signal level of a sinewave at fmax should be backed-off 1.32 dB from full-scale to avoid clipping. A simple way to achieve this is to incorporate a gain of $1 / 1.164=0.859$ (or less) into the corrector. For example, incorporating a gain of $3 / 4$ would work.

## Example 2

In this example, we keep ntaps $=5$, but extend fmax to $0.375 * f_{s}$. The resulting coefficients are:

$$
\mathrm{b}=0.0164 \quad-0.0872 \quad 1.1451 \quad-0.0872 \quad 0.0164
$$

The frequency response is plotted in the top of Figure 4, along with the goal response. The overall response of the DAC plus sinx/x corrector is shown in the bottom of Figure 4. The ripple of the overall response is roughly $+/-.05 \mathrm{~dB}$.

The gain of the $\sin \mathrm{x} / \mathrm{x}$ corrector is $1.269=2.07 \mathrm{~dB}$ at fmax.


Figure 3. $\sin \mathrm{x} / \mathrm{x}$ corrector with $\mathrm{fmax}=0.3^{*} \mathrm{fs}$ and $\mathrm{ntaps}=5$.
Top: Goal response and $\sin x / x$ corrector response.
Bottom: Overall response of corrector plus DAC.



Figure 4. $\sin \mathrm{x} / \mathrm{x}$ corrector with $\mathrm{fmax}=0.375 * \mathrm{fs}$ and $\mathrm{ntaps}=5$.
Top: Goal response and sinx/x corrector response.
Bottom: Overall response of corrector plus DAC.

## Fixed-Point Implementations

The function sinc_corr generates floating point coefficients. We can convert them to a decimal representation of fixed-point using:

```
b_fix= round(b*k)/k;
```

where $b$ are the floating-point coefficients and $k$ is 2 raised to an integer power. When quantized with $\mathrm{k}=512$, the coefficients of Example 1 become b_fix = $\left[\begin{array}{cc}5-39580-395\end{array}\right] / 512$, and they produce the overall response shown in Figure 5.

Table 1 lists coefficients and other filter parameters for three fixed-point $\sin x / x$ correctors. The coefficients' maximum number of signed digits is listed for Canonic-Signed-Digit (CSD) implementations [3].


Figure 5. $\sin \mathrm{x} / \mathrm{x}$ corrector with $\mathrm{fmax}=0.3^{*} \mathrm{fs}$ and $\mathrm{ntaps}=5$.
Overall response of corrector plus DAC.
blue $=$ floating-point coefficients. green= fixed-point coefficients with $\mathrm{k}=512$.

Table 1. Fixed-point $\sin x / x$ corrector coefficients and other parameters.

| ntaps | fmax | b_fix | peak-peak <br> ripple, dB $[1]$ | gain at <br> fmax, dB | CSD max <br> signed digits |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 3 | $0.2^{*} \mathrm{fs}$ | $[-370-3] / 64$ | .04 | 0.57 | 3 |
| 5 | $0.3^{*} \mathrm{fs}$ | $[5-39580-395] / 512$ | .03 | 1.32 | 3 |
| 5 | $0.375^{*} \mathrm{fs}$ | $[8-45586-458] / 512$ | 0.12 | 2.07 | 4 |

note 1: ripple of DAC plus $\sin x / x$ corrector.

## References

1. Smith, Steven W., The Scientist and Engineer's Guide to Digital Signal Processing, California Technical Publishing, 1997, Ch 3 (p 44 - 48) http://www.dspguide.com/
2. http://www.ee.cuhk.edu.hk/~wkma/engg2310/handouts/2-fourier.pdf
3. Robertson, Neil, "Canonic Signed Digit (CSD) Representation of Integers", Feb, 2017 https://www.dsprelated.com/showarticle/1030.php

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## Appendix Matlab Function sinc_corr

This is a Matlab function to find the coefficients of a linear-phase FIR $\sin x / x$ corrector. It uses the Matlab firls function for least-squares FIR design. Note: the number of taps (ntaps) should be odd for best results.

```
% sinc_corr.m 7/20/18 Neil Robertson
% function synthesizes FIR DAC sinx/x corrector
% ntaps number of FIR taps. Should be odd.
% fmax Hz maximum frequency to be corrected. Require fmax < . 499*fs
% fs Hz DAC sample frequency
% b vector of FIR coefficients
function b= sinc_corr(ntaps,fmax,fs);
if fmax >= .499*fs
    error('fmax must be less than .499*fs')
end
npts= 8; % number of freq points for goal
function
k= 0:npts-1;
f= k*fmax/(npts-1); % Hz
hsinc= sin(pi*f/fs)./(pi*f/fs + eps); % sinx/x response
hsinc(1)= 1;
h_goal= 1./hsinc; % goal function
% least-squares FIR design
ff(1:2:2*npts-1)= 2*f/fs; % f/fnyquist vector of freq pairs
ff(2:2:2*npts)= 2*f/fs + .001;
a(1:2:2*npts-1)= h_goal; % vector of amplitude goal pairs
a(2:2:2*npts)= h_goal;
b= firls(ntaps-1,ff,a); % corrector coeffs
```

Here is the Matlab code for generating the plots in Figures 3 or 4:

```
b= sinc_corr(ntaps,fmax,fs);
[hc,f]= freqz(b,1,256,fs);
Hc= 20*log10(abs(hc)); % dB sinc corrector freq response
hsinc= sin(pi*f/fs)./(pi*f/fs + eps);
hsinc(1)= 1;
Hsinc= 20*log10(abs(hsinc)); % dB DAC freq response
```

```
Htotal= Hc + Hsinc; % dB Overall freq response
subplot(211),plot(f,-Hsinc,f,Hc,[fmax fmax],[-1 5],'r'),grid
axis([0 fs/2 -1 5])
xlabel('f/fs'),ylabel('dB')
text(.41,3.5,'goal')
subplot(212),plot(f,Htotal,[fmax fmax],[-1 1],'r'),grid
axis([0 fs/2 -.1 .1])
xlabel('f/fs'),ylabel('dB')
```

